

Heritage Courses						
AROUND THE LAKE						
You must go to the controls in sequence						
Long	6.4 km	120 m				
					Start: N edge of clearing	
1	81				NE end of dry ditch	
2	82				Small depression	
3	83		▲	0.8	○	S side of N boulder, 0.8m high
4	84		▲		○	SW side of boulder cluster
5	85		▲	0.9	○	E side of SW boulder, 0.9m high
6	86			4.0	—	W end of cliff, 4m high
7	87			1.3	⊥	Foot of cliff, 1.3m high
8	88				<	Bend in seasonal stream
9	89		▲	2.0	○	E side of NE boulder, 2m high
10	90		▲	1.2	○	N side of W boulder, 1.2m high
11	91				—	E end of seasonal stream
12	92				Y	Ride junction
13	93					Copse
14	94				∧	N outside corner of ruin
15	95				○	W part of clearing
16	96				○	S side of semi-open land
17	97				○	N side of stream and seasonal stream junction
18	98				○	E side of seasonal stream junction
		120 m				Navigate 120 m to finish

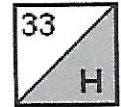
The Long course is a sequence of numbered purple circles. The control descriptions describe the features at the centers of the circles where control stands are located. For example, consider imaginary control #9. Suppose the description says:



9. (33) Path crossing

and on the map the 9th control looks like the drawing above. At the center of the circle, two dashed lines (paths) cross. Also in the circle is a pit (the V); but the description tells you where the control stand is (at the crossing, not at the pit).

Each control stand has a 4" red and white marker with a control number (here #33) and a control code (a single letter, here H) on it.



When you find a control stand, make sure the control number is correct; then **write the letter code** of that control in the box of the control card that corresponds to the control number. Note: Start/ Finish also has control stand but no letter code.

General recommendations: Wear long pants in summer. There may be ticks of various kinds; use repellent.

Control Card for the Long Course Around the Lake

Name _____						 WPOC	FINISH	
Course _____ Date _____							START	
							TIME	
91	92	93	94	95	96	97	98	
81	82	83	84	85	86	87	88	89 90

You may time yourself using the spaces on the Control Card and compare your time to that of others. You may also check the codes for accuracy by asking at the program hall.